

Outline:

- More systems of ODEs
- When Ansatz go wrong

Last time:

- We classified 2D linear systems with constant coefficients.
- Given $\dot{x} = Ax(t)$, $x(0) = x_0$, $A \in M_{n \times n}(\mathbb{R})$, $x \in \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}$
 $x(t) = \exp(tA)x_0$.

- Alternately if A has n linearly ind. eigenvectors v_1, \dots, v_n
 with corresponding eigenvalues $\lambda_1, \dots, \lambda_n$,

$$x(t) = c_1 v_1 e^{\lambda_1 t} + \dots + c_n v_n e^{\lambda_n t} \quad \text{for some constants } c_1, \dots, c_n \text{ determined by initial conditions,}$$

This time:

How did we guess that $x(t) = c_1 v_1 e^{\lambda_1 t} + \dots + c_n v_n e^{\lambda_n t}$?

$$\begin{aligned} \text{Recall that } x(t) &= \exp(tA)x_0 = P \exp(t\Delta) P^{-1} x_0 \\ &= [v_1 \dots v_n] \begin{bmatrix} e^{\lambda_1 t} & & \\ & \ddots & \\ & & e^{\lambda_n t} \end{bmatrix} \cdot P^{-1} x_0 \end{aligned}$$

(if $A = P\Delta P^{-1}$ an eigende composition)

$$\text{Letting } \begin{bmatrix} c_1 \\ \vdots \\ c_n \end{bmatrix} = P^{-1} x_0,$$

$$x(t) = c_1 v_1 e^{\lambda_1 t} + \dots + c_n v_n e^{\lambda_n t}.$$

Instead of finding c_1, \dots, c_n by computing $P^{-1} x_0$, we can also just solve for c_1, \dots, c_n by plugging $x(t) = c_1, \dots, c_n$ back into $\dot{x} = Ax$.

This is always true, but sometimes it'll give us a complex solution instead of a real one.

In the 2D case, where $\lambda_1 = \alpha + \beta i$, $\lambda_2 = \alpha - \beta i$, we showed that

In the 2D case, where $\lambda_1 = \alpha + \beta i$, $\lambda_2 = \alpha - \beta i$, we showed that a real solution is

$$x(t) = 2 \cos(\beta t) e^{\alpha t} \operatorname{Re}(v, y_{0,1}) - 2 \sin(\beta t) e^{\alpha t} \operatorname{Im}(v, y_{0,1}),$$

where $y_0 = P^{-1} x_0$, and $P = [v_1, v_2]$, the complex eigenvectors corresponding to λ_1, λ_2 .

Computing this directly can involve lots of complex arithmetic to get back to a real answer. Can we make another choice?

Notice that $2 \cdot \operatorname{Re}(v, y_{0,1})$ is a 2D real vector.
 $-2 \cdot \operatorname{Im}(v, y_{0,1})$ is a 2D real vector.

Thus, once we know $\lambda_1 = \alpha + \beta i$ and $\lambda_2 = \alpha - \beta i$,

we can guess the **Ansatz**

$$x(t) = \begin{bmatrix} k_1 \\ k_2 \end{bmatrix} e^{\alpha t} \cos \beta t + \begin{bmatrix} k_3 \\ k_4 \end{bmatrix} e^{\alpha t} \sin \beta t$$

and then plug that back into our original ODE to solve.

Ex. $A = \begin{bmatrix} 1 & 2 \\ -2 & 1 \end{bmatrix}$ $\dot{x} = Ax$, $x(0) = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$

$$\lambda^2 - 2\lambda + 5 = 0$$

$$\lambda = 1 \pm \sqrt{-4} = 1 \pm 2i$$

Ansatz: $x(t) = \begin{bmatrix} k_1 \\ k_2 \end{bmatrix} e^t \cos 2t + \begin{bmatrix} k_3 \\ k_4 \end{bmatrix} e^t \sin 2t$

$$\begin{cases} \dot{x}(t) = \begin{bmatrix} k_1 \\ k_2 \end{bmatrix} e^t (-2 \sin 2t) + \begin{bmatrix} k_1 \\ k_2 \end{bmatrix} e^t \cos 2t + \begin{bmatrix} k_3 \\ k_4 \end{bmatrix} e^t (2 \cos 2t) + \begin{bmatrix} k_3 \\ k_4 \end{bmatrix} e^t \sin 2t \\ Ax(t) = \begin{bmatrix} k_1 + 2k_2 \\ -2k_1 + k_2 \end{bmatrix} e^t \cos 2t + \begin{bmatrix} k_3 + 2k_4 \\ -2k_3 + k_4 \end{bmatrix} e^t \sin 2t \end{cases}$$

$$\begin{bmatrix} -2k_1 + k_3 \\ -2k_2 + k_4 \end{bmatrix} \sin 2t + \begin{bmatrix} k_1 + 2k_3 \\ k_2 + 2k_4 \end{bmatrix} \cos 2t = \begin{bmatrix} k_1 + 2k_2 \\ -2k_1 + k_2 \end{bmatrix} \cos 2t + \begin{bmatrix} k_3 + 2k_4 \\ -2k_3 + k_4 \end{bmatrix} \sin 2t$$

$$\Rightarrow \left. \begin{aligned} -2k_1 + k_3 &= k_3 + 2k_4 \\ -2k_2 + k_4 &= -2k_3 + k_4 \\ k_1 + 2k_3 &= k_1 + 2k_2 \\ k_2 + 2k_4 &= -2k_1 + k_2 \end{aligned} \right\} \begin{aligned} k_2 &= k_3 \\ k_1 &= -k_4 \end{aligned}$$

$$\Rightarrow x(t) = \begin{bmatrix} k_1 \\ k_2 \end{bmatrix} e^t \cos 2t + \begin{bmatrix} k_2 \\ -k_1 \end{bmatrix} e^t \sin 2t$$

$$x(0) = \begin{bmatrix} 1 \\ 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} k_1 \\ k_2 \end{bmatrix} \Rightarrow \begin{aligned} k_1 &= 1 \\ k_2 &= 1 \end{aligned}$$

$$x(t) = \begin{bmatrix} 1 \\ 1 \end{bmatrix} e^t \cos 2t + \begin{bmatrix} 1 \\ -1 \end{bmatrix} e^t \sin 2t$$

What happens if you guess wrong? Then either you won't end up with the right degrees of freedom (i.e. parameters) or the equations won't balance.

Ex. $\ddot{x} + 2\dot{x} + x = 0$

Guess $x = A \sin t + B \cos t$ (bad guess)
 $\dot{x} = A \cos t - B \sin t$
 $\ddot{x} = -A \sin t - B \cos t$

$$\Rightarrow A \sin t + B \cos t + 2\dot{x} - A \sin t - B \cos t = 0$$

$$\Rightarrow 2\dot{x} = 0$$

$$\dot{x} = 0$$

Note, this can be a solution. But only the trivial one of $x=0$. The parameters in our guess didn't play a role at all.

Guess $x = At + B$ $\left\{ \begin{aligned} 2A + At + B &= 0 \\ \Rightarrow A=0, B=0 &\Rightarrow x=0. \end{aligned} \right.$

Again, this guess is bad.

Guess $x = e^{At+B}$ $\left\{ \begin{aligned} A^2 e^{At+B} + 2A e^{At+B} + e^{At+B} &= 0 \end{aligned} \right.$

$$\text{Guess } \left. \begin{array}{l} x = e^{At+B} \\ \dot{x} = Ae^{At+B} \\ \ddot{x} = A^2 e^{At+B} \end{array} \right\} \begin{array}{l} A^2 e^{At+B} + 2Ae^{At+B} + e^{At+B} = 0 \\ A^2 + 2A + 1 = 0 \\ \Rightarrow A = -1, \quad B \text{ can be anything.} \end{array}$$

So $x = e^{-t+B}$ is a 1-parameter family of solutions

(Note, same as $x = Ce^{-t}$)

This is better, but we still suspect we ought to have a 2-parameter family.

If we were given IVP $x(0)=1, \dot{x}(0)=2$, this solution wouldn't help us.

Correct guess is of course $x = Ae^{-t} + Bte^{-t}$.

What about a particular solution to an inhomogeneous solution?

$$\ddot{x} + 2\dot{x} + x = t$$

$$\text{Guess } x_p = Ae^t \Rightarrow Ae^t + 2Ae^t + Ae^t = t \Rightarrow 4Ae^t = t \quad \times$$

This time, the equations just didn't match at all.

$$\ddot{x} + 2\dot{x} + x = e^{-t}$$

$$\text{Guess } x_p = Ae^{-t} \Rightarrow Ae^{-t} - 2Ae^{-t} + Ae^{-t} = e^{-t} \Rightarrow 0 = e^{-t} \quad \times$$

Again, things didn't work out.

$$\text{Let } \dot{x} + x = e^{-t}$$

$$\text{Guess } \left. \begin{array}{l} x_p = At^2 e^{-t} \\ \dot{x}_p = -At^2 e^{-t} + 2Ate^{-t} \end{array} \right\} \begin{array}{l} At^2 e^{-t} - At^2 e^{-t} + 2Ate^{-t} = e^{-t} \\ 2Ate^{-t} = e^{-t} \\ 2At = 1 \\ \times \end{array}$$

$$\text{Guess } x_p = \underline{At^2 e^{-t}} + \underline{Bte^{-t}} + \underline{Ce^{-t}}$$

$$\dot{x}_p = -\underline{At^2 e^{-t}} + 2Ate^{-t} - \underline{Bte^{-t}} + Be^{-t} - \underline{Ce^{-t}}$$

$$\Rightarrow 2Ate^{-t} + Be^{-t} = e^{-t}$$

$$\Rightarrow A=0, B=1, C=? \Rightarrow x_p = te^{-t} + Ce^{-t}$$

$$\Rightarrow \text{LHve} + \text{ve} - \text{e} \\ \Rightarrow A=0, B=1, C=? \Rightarrow x_p = te^{-t} + Ce^{-t}$$

If your Ansatz is too broad, it still can work out.

Teschl: 3.13 Let $A \in M_{n \times n}(\mathbb{R})$ and $\beta \in \mathbb{R}$.

Let $\dot{x} = Ax + p(t)e^{\beta t}$, where $p(t)$ is a vector all of whose entries are polynomials.

$$\text{Let } \deg(p(t)) = \max_{1 \leq j \leq n} \deg(p_j(t)).$$

Then $x_p = q(t)e^{\beta t}$, for some polynomial vector $q(t)$ where $\deg(q(t)) = \deg(p(t))$ if β is not an eigenvalue of A , and $\deg(q(t)) = \deg(p(t)) + m$ if m is the multiplicity of the eigenvalue β .

Why can't we look at the degrees of each term separately?

Ex. $\dot{x} = Ax + p(t), \quad A = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}, \quad p(t) = \begin{bmatrix} t \\ 1 \end{bmatrix}$

Guess $x_p = \begin{bmatrix} k_1 t + k_2 \\ k_3 \end{bmatrix}$.

Then $\begin{bmatrix} k_1 \\ 0 \end{bmatrix} = \begin{bmatrix} k_3 \\ k_1 t + k_2 \end{bmatrix} + \begin{bmatrix} t \\ 1 \end{bmatrix}$

$\Rightarrow k_1 = k_3 + t$
 $0 = k_1 t + k_2 + 1$ X

Because the matrix can mix up the different entries.

So we need guess $x_p = \begin{bmatrix} k_1 t + k_2 \\ k_3 t + k_4 \end{bmatrix}$

Then $\begin{bmatrix} k_1 \\ 1 \end{bmatrix} = \begin{bmatrix} k_3 t + k_4 \\ k_1 t + k_2 \end{bmatrix} + \begin{bmatrix} t \\ 1 \end{bmatrix} \Rightarrow k_3 = -1, k_1 = k_4$

$$\text{Then } \begin{bmatrix} k_1 \\ k_3 \end{bmatrix} = \begin{bmatrix} k_3 t + k_4 \\ k_1 t + k_2 \end{bmatrix} + \begin{bmatrix} t \\ 1 \end{bmatrix} \Rightarrow \begin{array}{l} k_3 = -1, \quad k_1 = k_4 \\ k_1 = 0, \quad k_2 = -2 \end{array}$$

$$\Rightarrow x_p = \begin{bmatrix} -2 \\ -t \end{bmatrix}$$